

Week 3 – Understanding Copyright and Licenses

When using media you find on the internet for your projects, it is important to make sure that you are only using images, video and sound clips whose copyright and licenses allow for it. You also need to know how to properly cite and attribute any of these sources that you use. Do a quick search related to your project topic on [Openverse](#) and look for something you might be able to use in your project that is licensed via [Creative Commons](#). Creative Commons licenses apply context to copyrighted works to let you know if the creator is okay with you re-sharing or reusing that work, and if they are, in what context you can do so. This is especially important for works that might be shared online, such as a website, podcast, and even multi-media poster. Share the link for the image or sound clip you found at the start of your post. Then, address the following prompts. If you need help, or if you just want to learn more about Creative Commons licenses, [check out this YouTube video that provides a brief explanation](#).

- - Were you able to find what you were looking for immediately, or did you have to adjust your search terms?
 - What license is used for this image or audio clip?
 - What does this license mean? (Refer to [Creative Commons website](#) if you need a reminder)
 - How would you cite it in your project?
 - Did the resource come from a different website originally? If so, can you easily find and identify the license on this page--and is it the same license?
 - What did you like and dislike about using this tool?
 - Did this process differ from how you normally find media you use in projects? How so?