

#1\_1

How confident are you in... - #1 - ...spotting accessibility principl

Somewhat Confident

Confident

Somewhat Confident

Confident

Somewhat Confident

Somewhat Confident

Confident

Somewhat Confident

Somewhat Confident

#1\_2

How confident are you in... - #1 - ...implementing accessibility pr

Somewhat Confident

Somewhat Confident

Not Confident

Confident

Somewhat Confident

Somewhat Confident

Confident

Somewhat Confident

Somewhat Confident

#1\_3

How confident are you in... - #1 - ...locating resources related to

Somewhat Confident

Somewhat Confident

Not Confident

Somewhat Confident

Somewhat Confident

Not Confident

Confident

Extremely Confident

Somewhat Confident

#1\_4

How confident are you in... - #1 - ...explaining the significance of

Confident

Confident

Not Confident

Extremely Confident

Confident

Confident

Extremely Confident

Confident

Somewhat Confident

Where would you go for digital accessibility resources if you are

On the Internet

D2L, Hcommons, etc.

[access.msu.edu](http://access.msu.edu)

MSU Libraries

On the internet

MSU Website, Google

MSU IT

MSU IT

The purpose for Universal Design for Learning (UDL) is...

To improve and optimize teaching and learning for all

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To improve and optimize teaching and learning for all  
To allow instructors to design assignments that can be  
incorporated into all their classes

To improve and optimize teaching and learning for all

To improve and optimize teaching and learning for all

To make course content universally applicable

What are the three main principles behind UDL? (check 3)

Action & Expression,Engagement,Representation

Action & Expression,Engagement,Representation

Assessment

Assessment,Engagement,Representation

Assessment,Engagement,Representation

Action & Expression,Assessment,Engagement

Assessment,Engagement,Representation

Action & Expression,Engagement,Representation

Action & Expression,Assessment,Representation

Review the sample syllabus, which you can access via this link. '

I think that the main accessibility issues relate to students having to purchase tickets for the play and attending on site for it. I'm wondering what happens if they are not available to attend in person on those specific days...

Formatting issues (i.e., lack of designated headers), no alt text for image, bullet points not used, links not explicitly indicated, font color.

no alt text on image, no headings

None.

On my phone, so difficult to tell, but is it in a format accessible to a screen reader? Is there alt text for the image? Could the image in line with text be an issue for screen readers? images without description, colors don't help color-blind folks, text-heavy, lots of reading, could it be available for immersive reader? ... assignments have to be written (no other options), ...

Lack of highlights to see what is important; lack of course division; font colors



What are you hoping to get out of this workshop?

I really look forward to learn more examples of accessibility issues, how to spot them and how to solve them, as well as about UDL. And also about the way in which Digital Humanities can help us in these regards!

More understanding and knowledge to better help my students and improve their learning outcomes.

keep learning as I need to teach this topic myself

Best Practices for D2L courses and what services MSU offers for instructors regarding student accessibility.

Up to date digital accessibility practices and resources

Getting some tools to make learning materials accessible.

Learn policies and practices of digital accessibility at MSU and practices that can be used in universal ways